**PEMROGRAMAN BERORIENTASI OBJEK**



MATERI : PENGENALAN JAVA , VARIABLE , DAN OPERATOR

**NAMA:**

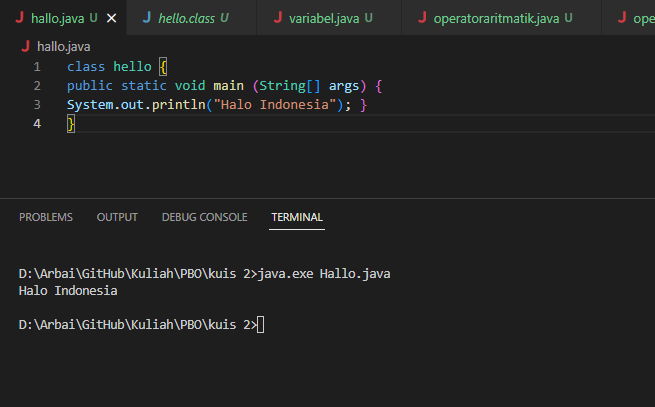
**ARBAI - 223220066**

**UNIVERSITAS AKI**

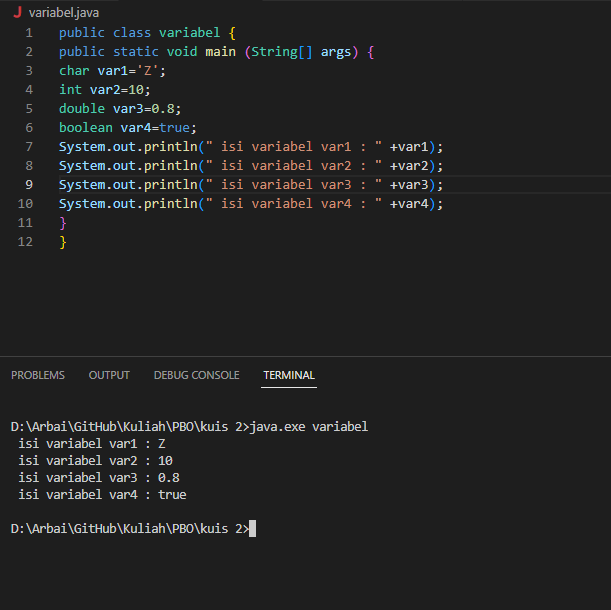
**FAKULTAS TEKNIK DAN INFORMATIKA**

**2023**

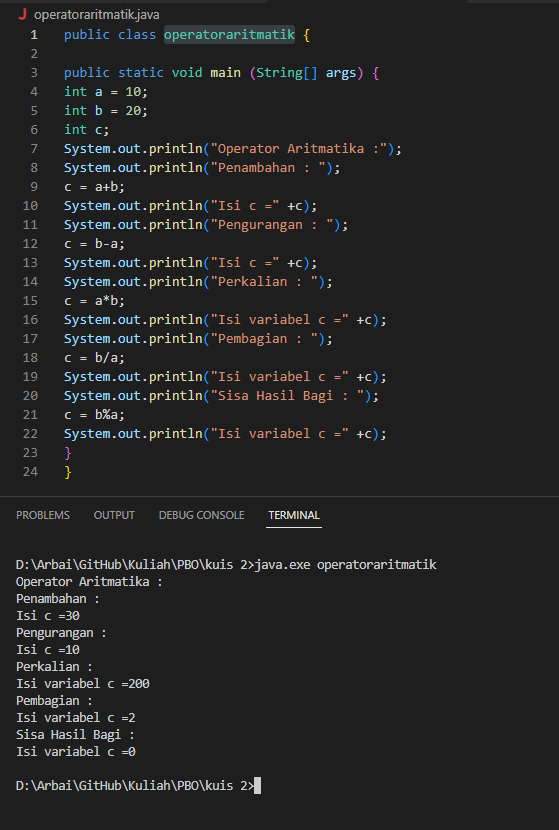
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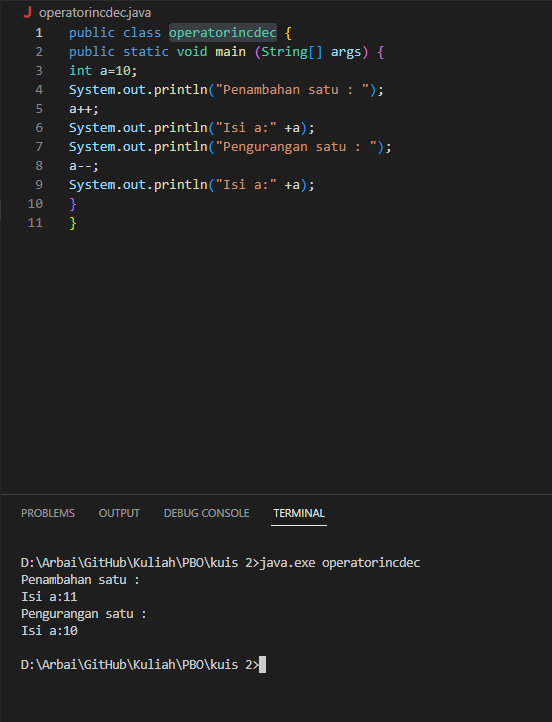
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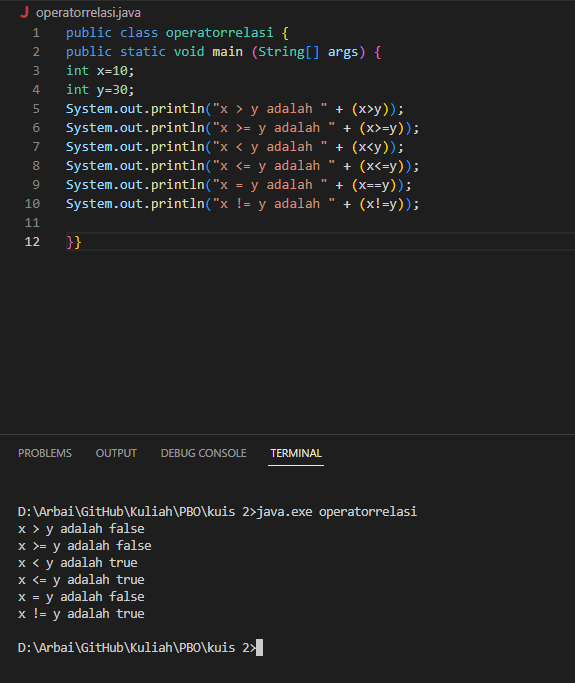
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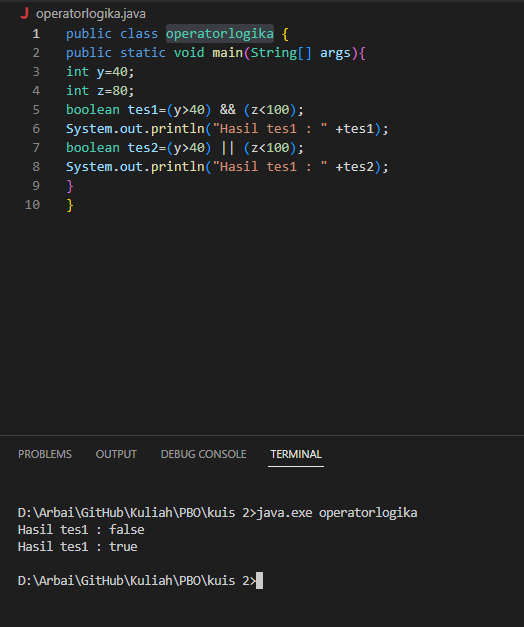
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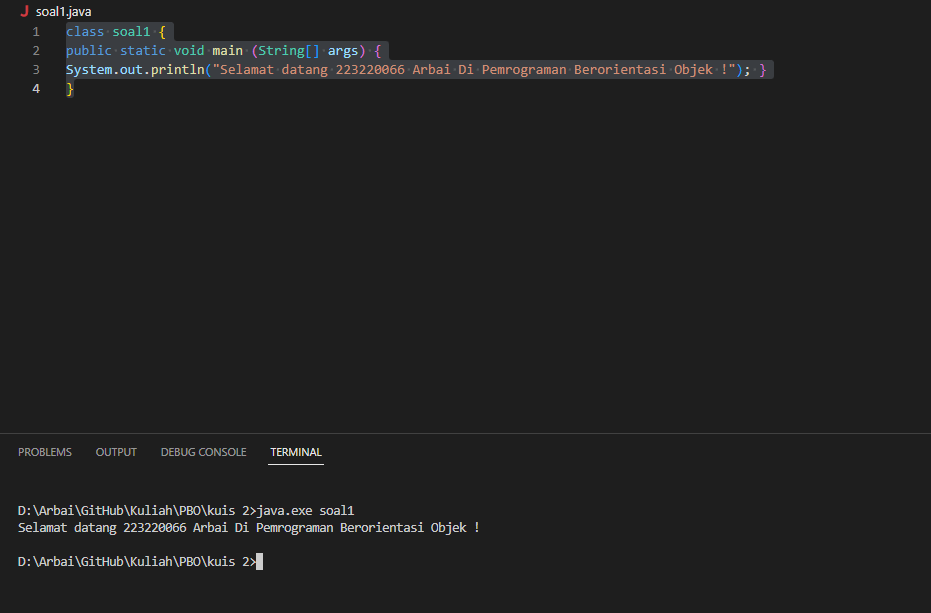
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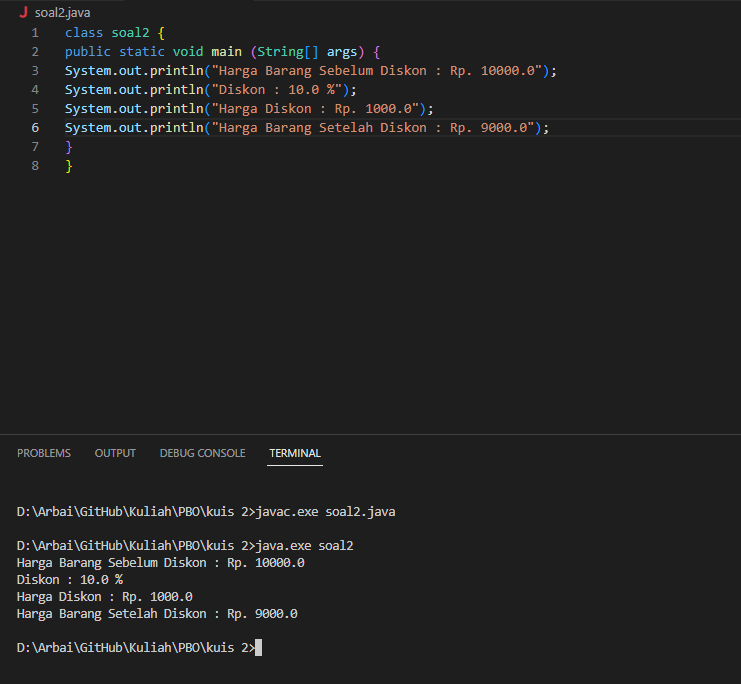
PERCOBAAN 6



SOAL 1



SOAL 2



SOAL 3